



### **Saint John Walker**

Saint John Walker is the new Computer Games, Animation and Facilities manager at Skillset, the sector skills council for the creative media industries.

Saint has been brokering new animation and computer games talent at the interface of education and industry for over ten years, and joins Skillset from FDMX, the Film and Digital Media Exchange, where he was a founding member of 'Games Eden' ([www.gameseden.org](http://www.gameseden.org)) the East of England's games business networking organisation.

Recent work includes the setting up of industry relevant games degrees in the region and the writing of an MA in Motion Graphics. Saint was nominated for the Times Higher Education Awards in the Widening Participation category for 2007 and has recently finished terms as an external examiner for MA courses at two Skillset academies, the University of Wales (MA Animation) and University of Hertfordshire (MA Film and Media).

Other projects include a BAFTA event about Games and Film Convergence, a regional games visualisation competition ([www.nextnext-gen.com](http://www.nextnext-gen.com)) ; Megapixel; a national conference on the impact of High Definition technologies ([www.megapixelconference.co.uk](http://www.megapixelconference.co.uk)) and the organisation of a 4k Digital Cinema collaboration between east of England students and industry. Saint also organised "Wired Wednesdays": a series of public seminars that give exposure to media entrepreneurs in Cambridge.

Prior to his involvement in FDMX Saint designed the innovative curriculum for the London Animation Studio at Central Saint Martin's, London, in partnership with the Guild of British Animation and went on to become its first director. In 1999 he went on to set up the Finishing School, a 3D and VFX training centre in Hoxton Square for the National Film and Television School